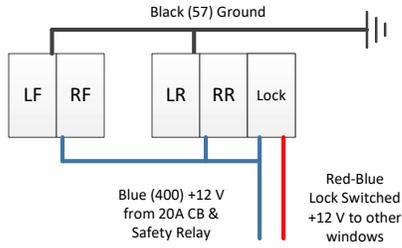


# 1970 Cougar Power Window Wiring

Figure 1

Power and Grounding on Driver Door Switch Schematic



Distribution of 12 Volt power and ground connection to the switches and switch connections by copper mate plates on switch pins

Figure 2

Driver Door Power Window Pin Socket Wiring Connections – Front or Rear Pairs (from open/switch plug-in side)

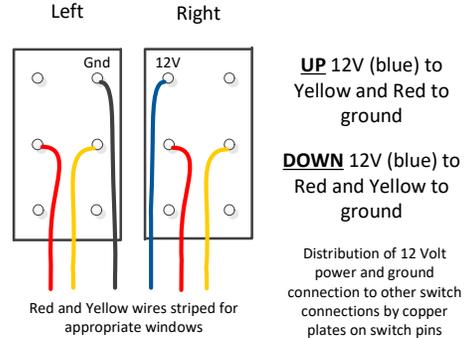


Figure 3

Local Door Switch Socket Wiring Connections (from open/switch plug-in side)

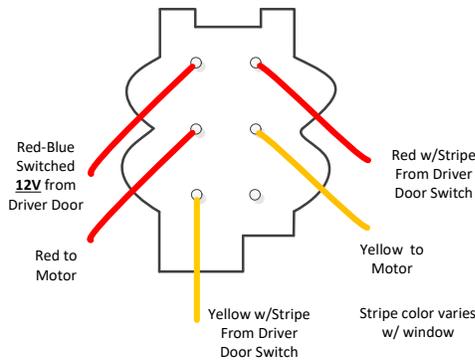
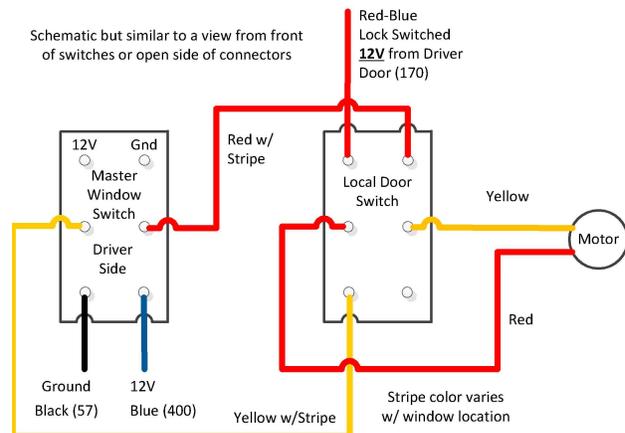


Figure 4

Passenger and Rear Window Switch Schematic



## Switches:

### 2 Tab Switch

Master Window Switches on Driver door (69 & early 70)

WCCC – 11059  
NPD – 14529-1A  
Ford – C9AB-14529-B

### 1 Tab Switch

Local Door Switches (LF, RR, & LR) and Master Window Switches late 70

WCCC – 11322  
NPD – 14529-2A  
Ford – C8AB-14529-A

Distribution of the 12 Volt power and ground connections to the switch pairs and switch connections by two copper mate plates on switch pins  
Front Left window (driver's) runs the Master Window Switch red and yellow wires directly to the motor  
The Master Window switch changes the polarity of the red and yellow.  
In the neutral position it provides ground connections to the Local switch  
The local Door switch uses the 12V from the Window Lock switch and the ground connection through the Master Window switch and switches polarity to the motor

## Reference Cougar Wiring Diagrams:

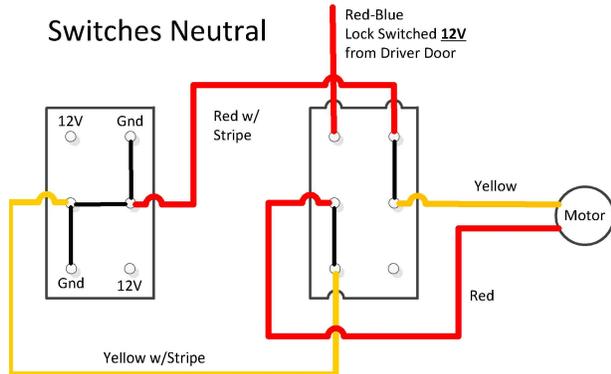
1970 Cougar Wiring & Vacuum Diagram Manual  
1970 Cougar Power Windows  
Jim Osborn Reproductions - MP 261

WCCC website for parts data and other than early (3/70) application

PowerWindowWiring.vsd - 8/20/2017 - TJF

# 1970 Cougar Power Window Switch Action Schematics

Figure 5



Shown with 2 Tab switches in the Master (Driver side) position.

The 1 Tab switches will function in the Master position. The 1 Tab switches in the individual local show their contact patterns. Master switch types are chosen to fit bezels.

The 1 Tab switches must be used in the local (RF, RR, & LR) positions

